

Concurrent Presentation Session
AR/VR DISTRIBUTED LEARNING DESIGN

The Emerging ID World of AR/VR

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Designing Learning:
Virtual, Augmented,
and Mixed Reality



A person wearing AR glasses with a digital wireframe overlay on their face. The background is a blurred industrial or laboratory setting. The text "Where we are headed next..." is overlaid in the top left corner.

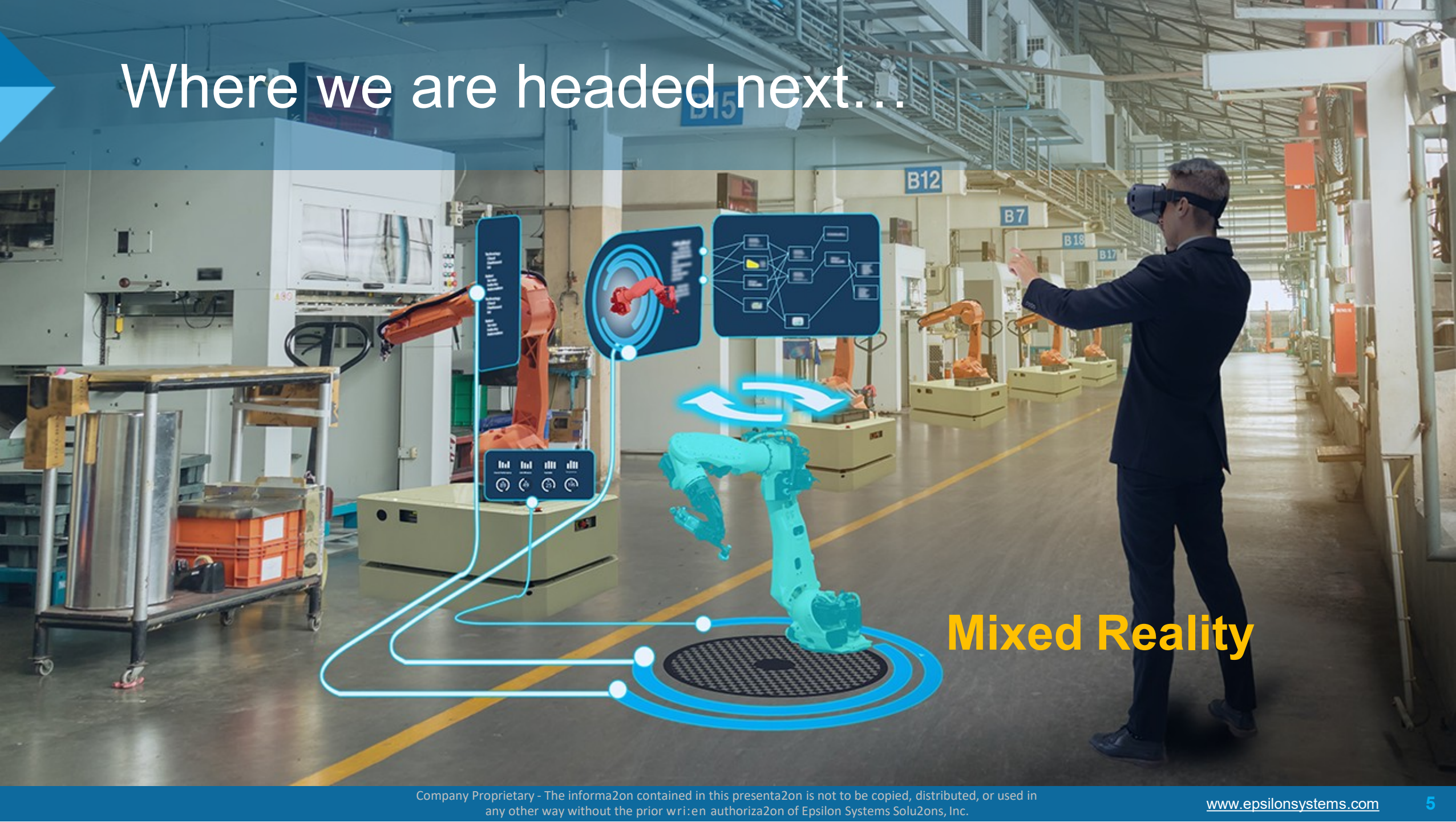
Where we are headed next...

Augmented Reality

Where we are headed next...

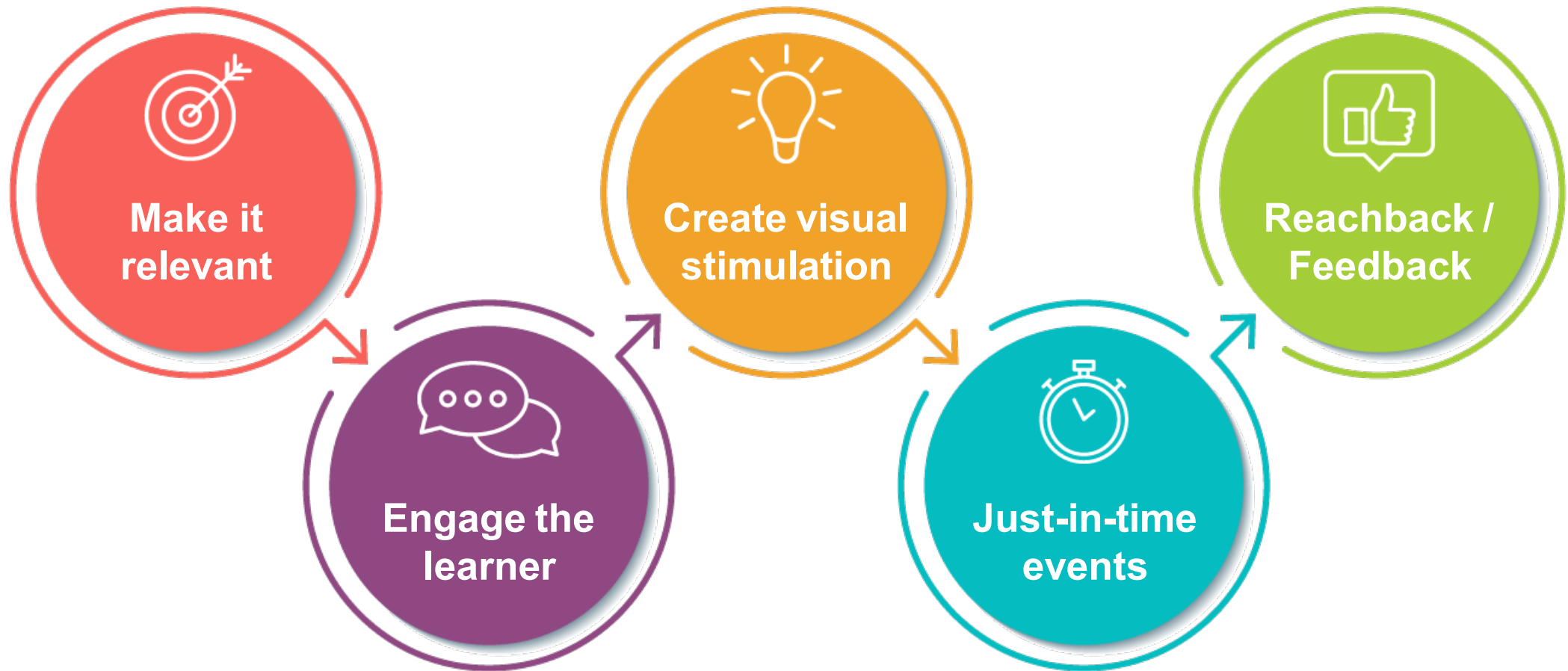
Virtual Reality

Where we are headed next...



Mixed Reality

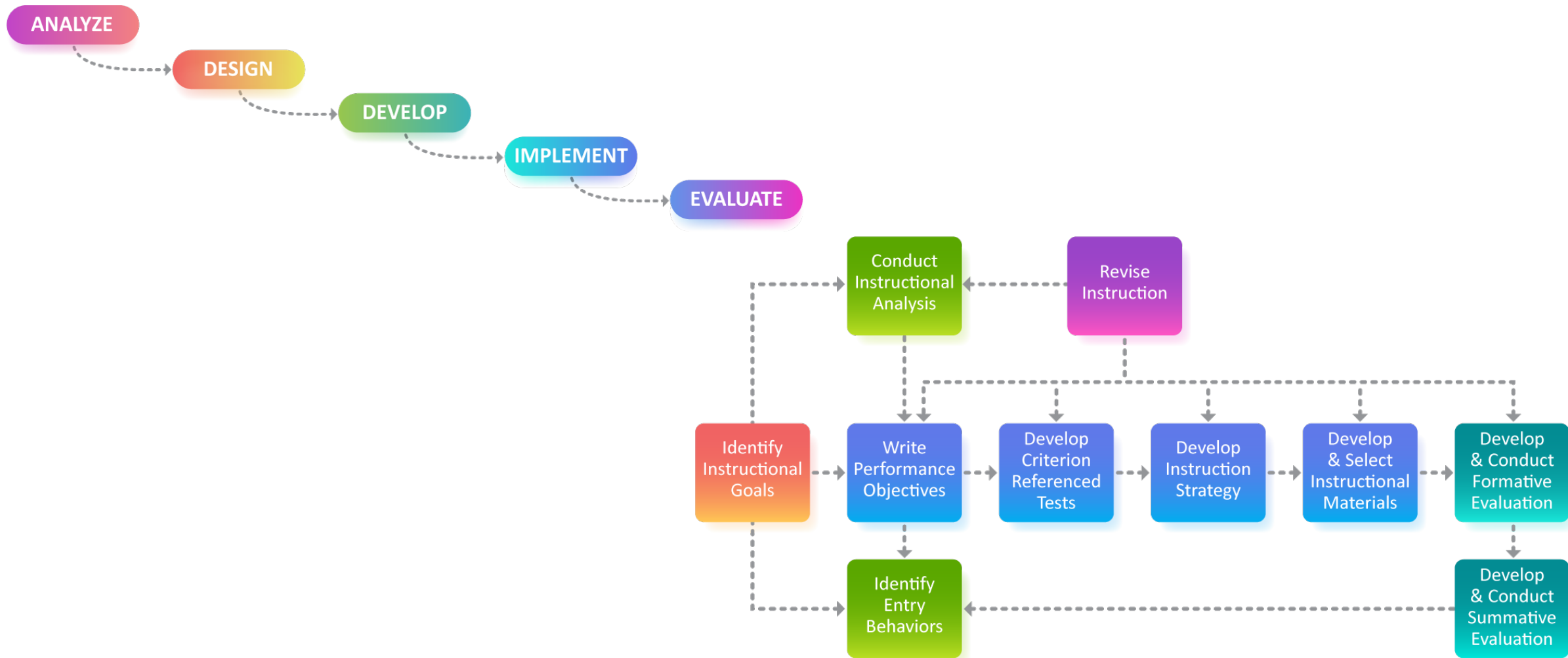
What We Know From e-Learning Models



Augmented Reality



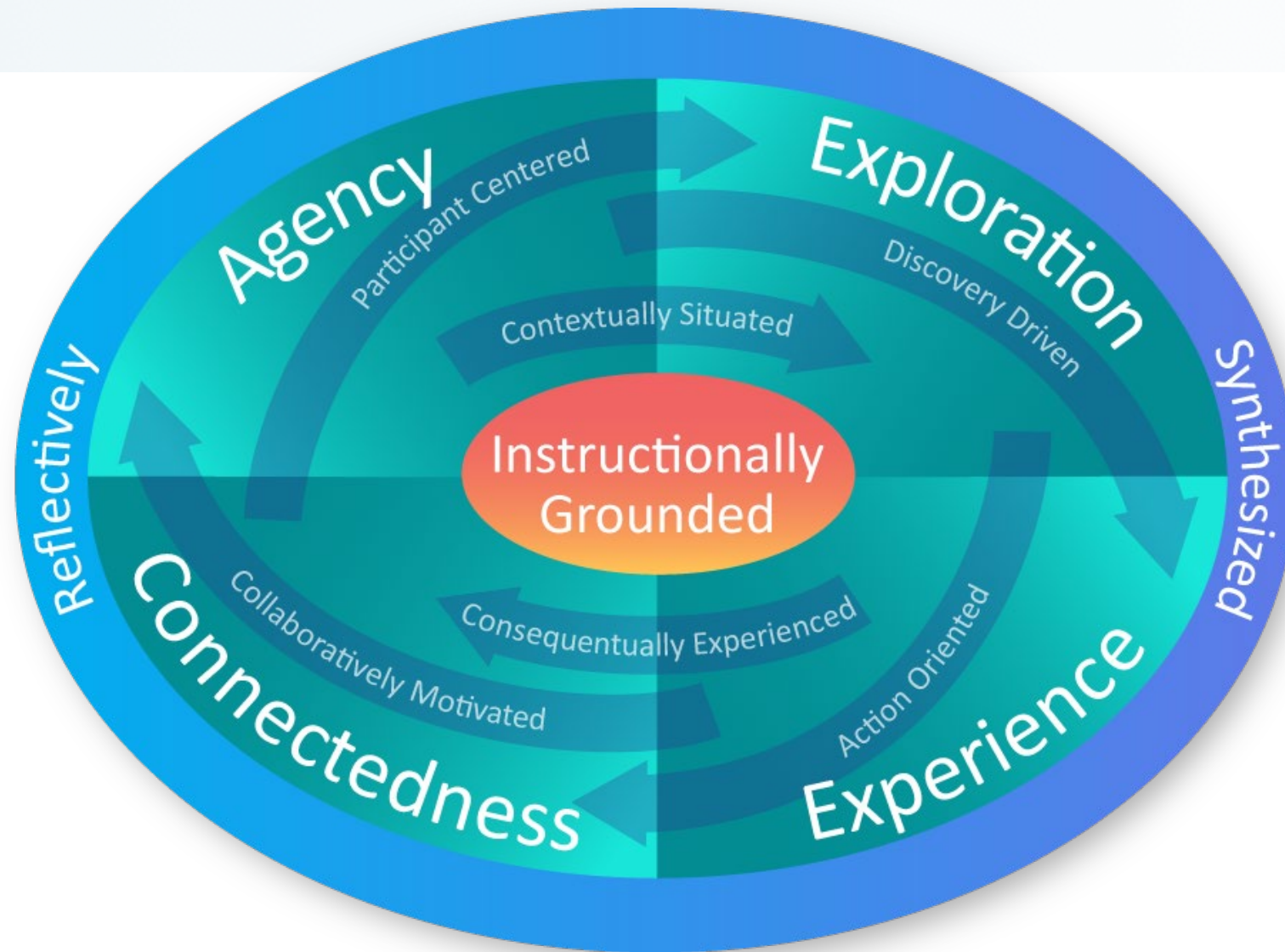
Augmented Reality Models



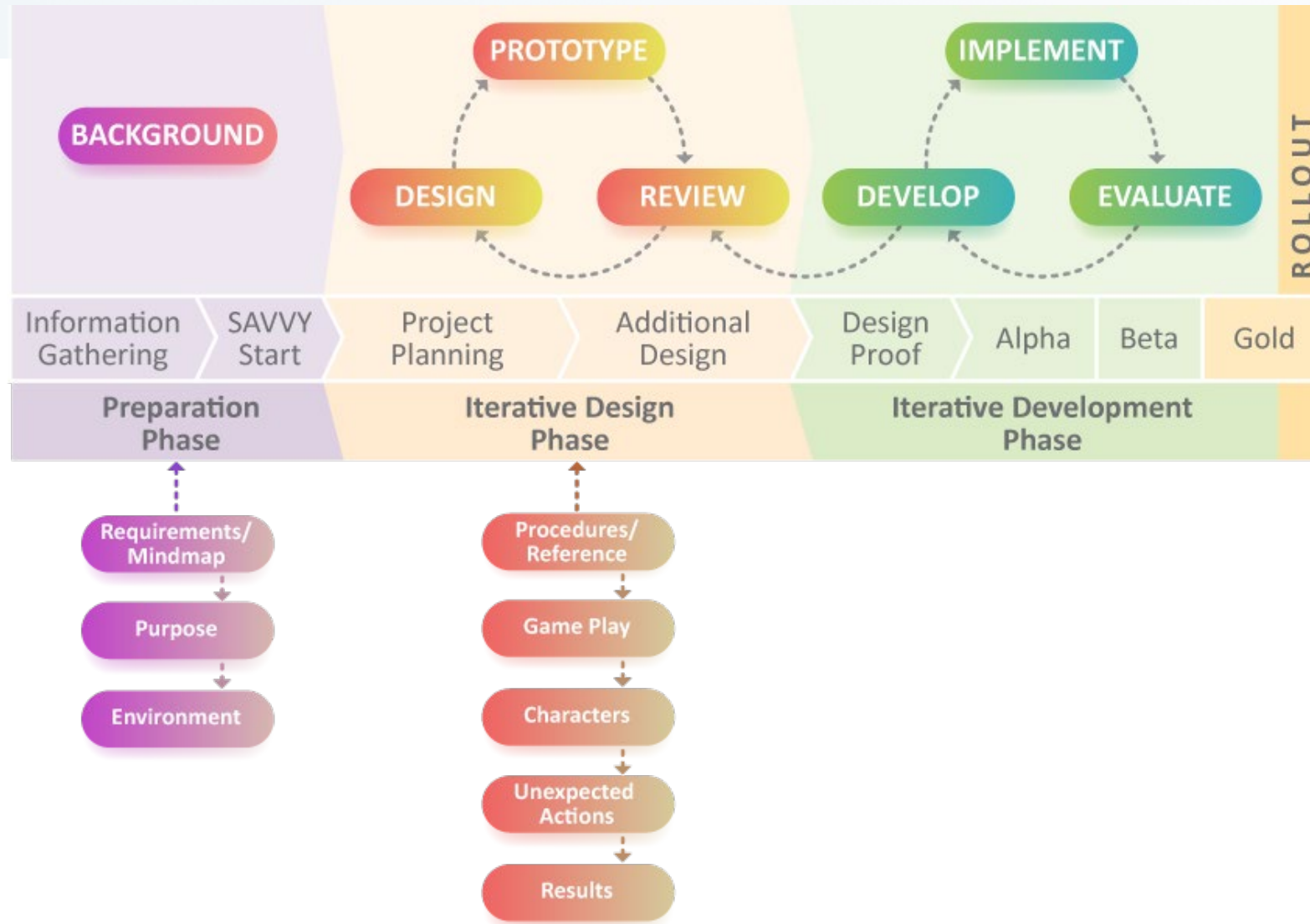
Virtual Reality



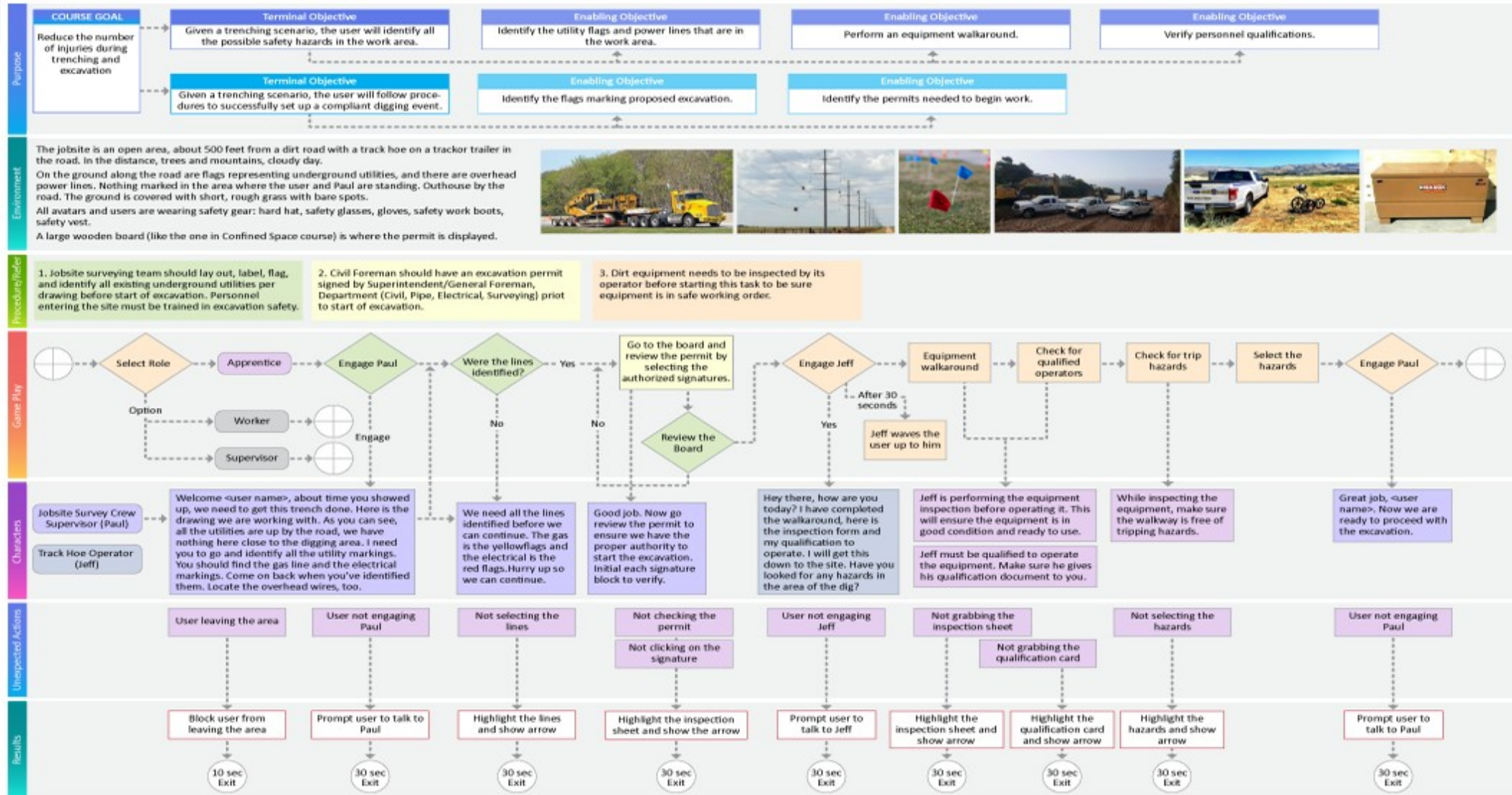
Virtual Reality Models – 3DLE



Virtual Reality Models – Enhanced SAM



Virtual Reality Models – Enhanced Storyboard



The Future of Learning





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