

Close Combat Training via Integrated Visual Augmentation System

LtCol Rory Quinn, USMC
Close Combat Lethality Task Force,
Office of the Secretary of Defense







“25 bloodless battles” before the infantry ever faces real combat

- U.S. Secretary of Defense Jim Mattis

Use Cases primed for VR disruption

1

Procedural Maintenance

2

Dismounted Troop

3

Cultural & Soft Skills





TIME

The
Surprising
Joy of

Virtual Reality

And why it's
about to change
the world







PARZIVAL



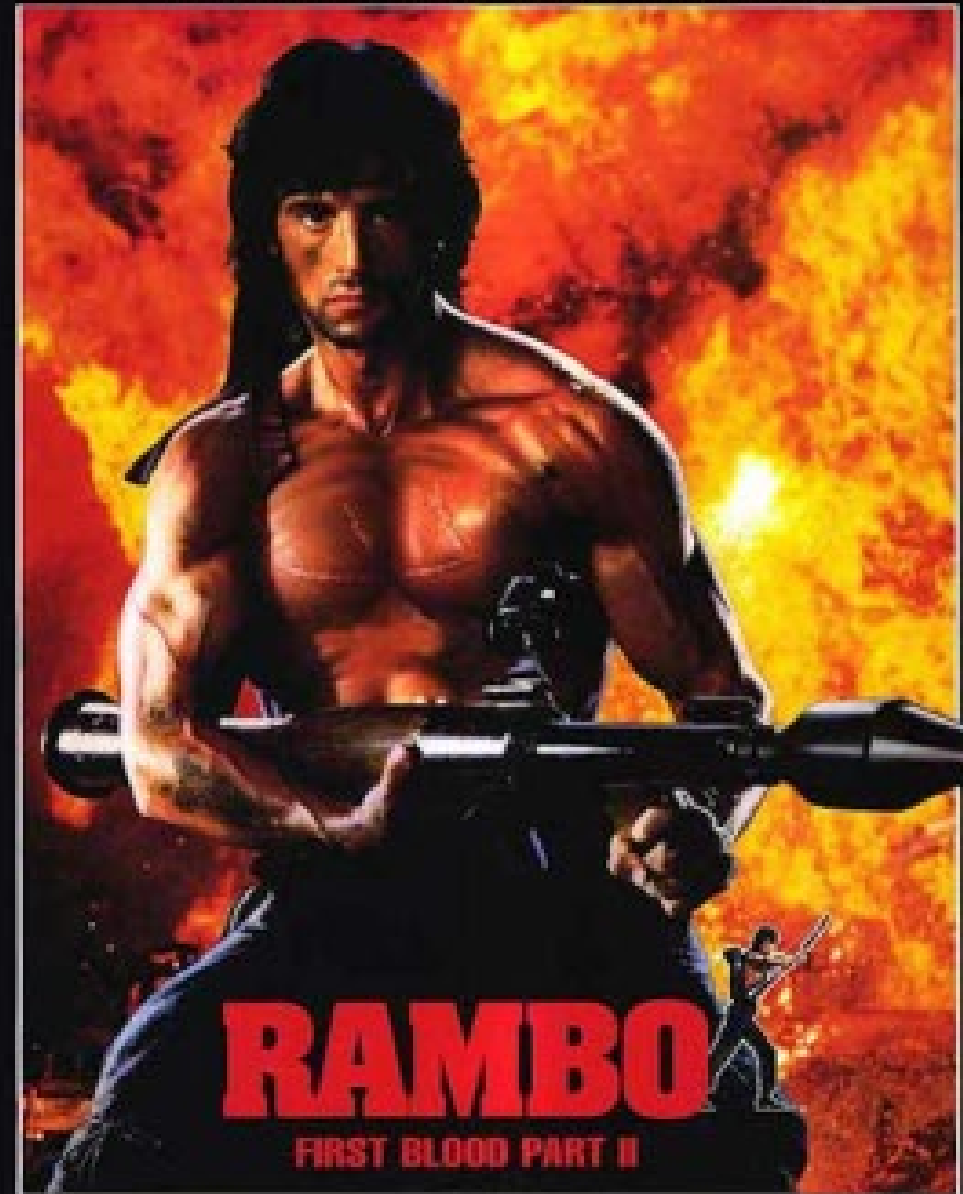
He was on a mission:
Run three races.
Win three keys.
Unlock a better reality.

There is no room for mistakes.

**READY
PLAYER
ONE**

STALLONE

No man, no law, no war can stop him.



RAMBO
FIRST BLOOD PART II





INTERNATIONAL FLEET
BATTLE SCHOOL



"IN UMBRA, IGITUR, PUGNABIMUS"

