

# Training & Simulation Industry Symposium 2022

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#### **Operational Problem**



Technological superiority is neither an inherent right nor guarantee; next fight may be against an equally equipped foe



The best trained warriors will be the deciding factor in battle

## **Any Fight, Any Place, Any Time**







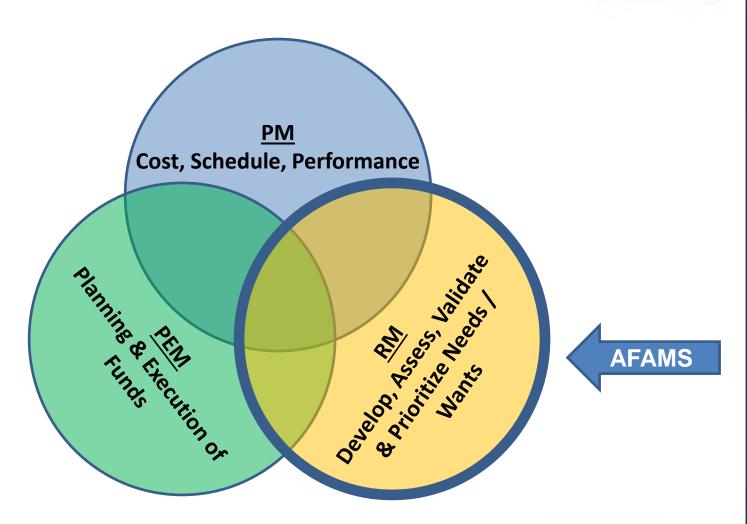
Training Readiness =

(Interoperability System) X

(Environment Relevant, Realistic, Integrated)

#### **Acquisition Trinity**



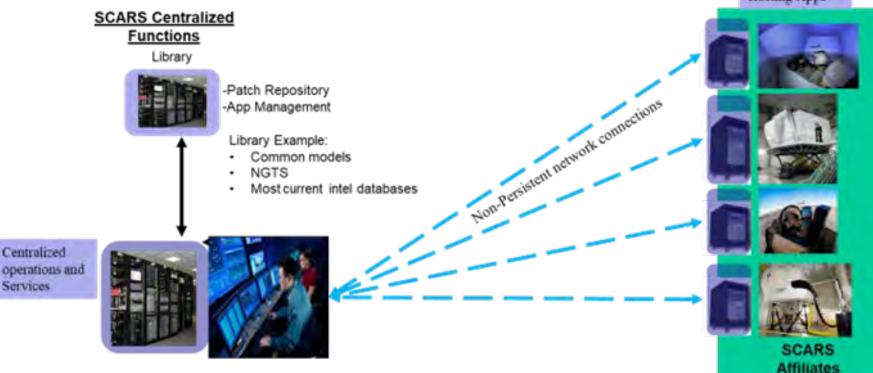


#### Interoperability



Simulator Common Architecture Requirements & **Standards (SCARS)** 

On-Premise Equipment for Hosting Apps



SCA (Prime) Training Devices (Affiliates)

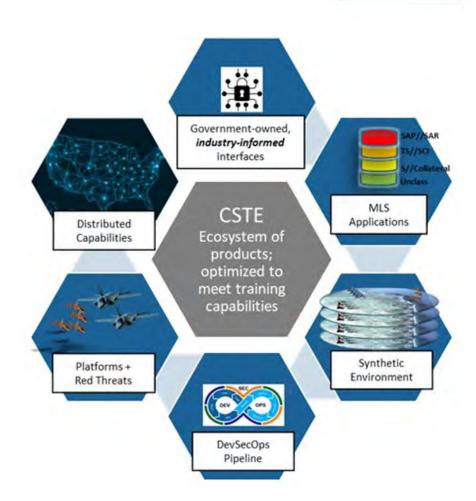
#### **Environment**



Concept refined from July 2020 Joint TACAIR AoA

Vision: Sim Center quality experience at every home station ... CAF, MAF, SOF

Invest in what we will need, not what was needed



Goal: Integrated, Realistic, and Efficient Training

## **Readiness-Based Training**



#### **Asks of Industry / Academia:**

- Scenarios that are Whole—of-Service / Joint and Coalition-holistic
- <u>Models</u> that are timely, operationally relevant / realistic
- Entity counts that sufficiently express the modern battlefield
- EMOE interactions that are accurate / physicsbased
- Embrace <u>Data-centricity</u>
  - Three generations of aircraft need to interface seamlessly
- Distributed / Resilient / Multi-Level Security

Innovation and Collaboration is Vital to Warfighter Success





**QUESTIONS?**